Sedimbi Satya Pramod

Product Designer

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sedimbipramod.me

Skills

User Interviews
Surveying
Market Research
Problem Defining
Wireframing
Prototyping
User Testing

Tools

Adobe Photoshop
Adobe XD
Figma

Programming

C
C++

Languages

English
Kannada
Telugu
Hindi
Spanish

Experience

Cerner Healthcare / Bengaluru
July 2020 - June 2021 | **Software Engineer**
January 2020 - July 2020| **Software Intern**

Worked in a highly agile environment to debug, develop, and test solutions in accordance with technical specifications. Participate in code reviews and identify basic issues, deviations from best practices by possessing knowledge of the assigned solution, technologies, development processes, and ecosystem.

Shortfundly / Remote
July 2018-January 2019 | **UX/UI Design Intern**

Worked in collaboration with the design and development teams with agile methodology on various Shortfundly products. Responsible for the design of Mobile and TV Android apps by creating product concepts and research, leading various stakeholder interviews, making user flows, sketches, and visual designs for features of the experiences.

Pick A Bite / Amritapuri
May 2018-July 2018 | **UX/UI Design Intern**

Worked on redesigning the existing website and designing the mobile Android app by collaborating with co-student developer interns. Conducted secondary research and designed the experience by delivering various user flows, sketches, and a complete working prototype.

Education

Google UX Design Professional Certificate   June 2021 - Present
Coursera

Amrita Vishwa Vidyapeetham, Kerala   2016 - 2020
B.Tech, Computer Science

Projects

Lollypop Designathon 2019
One of the 32 individuals in India to be selected for the event. Was a part of a team of 6 including 2 mentors from the studio. Crafted the experience via multiple brainstorming sessions and sketching which helped in creating an interface for integrating the sponsorship opportunities platform to the existing one. Collaborated using PS, XD, Sketch, and successfully presented the final design to the jury.

Freelance
Remote Working with client and developers on designing the experience and interface of the Windows application of BNA Robotics. Responsible for creating product concepts and research, leading stakeholder interviews, making user flows, and visual designs for the alpha version of the product.

Include the exclude option
A self-initiated research based on the way one filters through products to arrive at a possible option and enhancing the UX. The goal is to enhance the UX and at the same time benefit businesses with lesser coverage and brand identity.